

Queueing Networks

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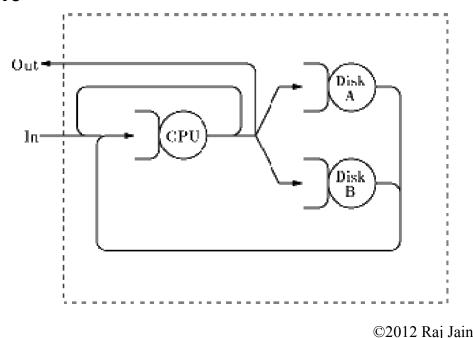
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- 1. Open and Closed Queueing Networks
- 2. Product Form Networks
- 3. Queueing Network Models of Computer Systems

Open Queueing Networks

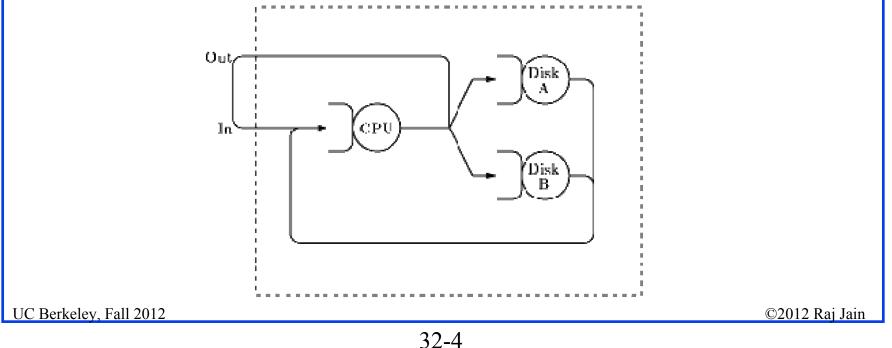
- □ **Queueing Network**: model in which jobs departing from one queue arrive at another queue (or possibly the same queue)
- **Open queueing network**: external arrivals and departures
 - > Number of jobs in the system varies with time.
 - > Throughput = arrival rate
 - Goal: To characterize the distribution of number of jobs in the system.



Closed Queueing Networks

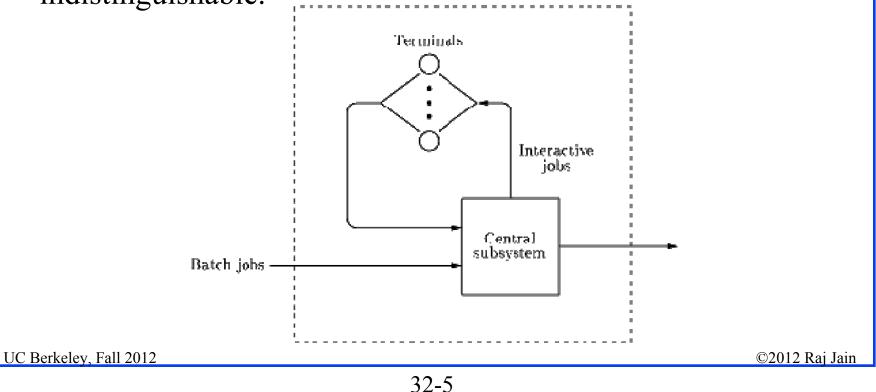
Closed queueing network: No external arrivals or departures

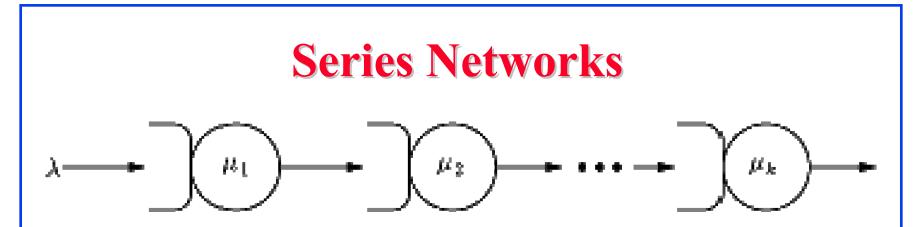
- > Total number of jobs in the system is constant
- > `OUT' is connected back to `IN.'
- > Throughput = flow of jobs in the OUT-to-IN link
- > Number of jobs is given, determine the throughput



Mixed Queueing Networks

Mixed queueing networks: Open for some workloads and closed for others ⇒ Two classes of jobs. Class = types of jobs. All jobs of a single class have the same service demands and transition probabilities. Within each class, the jobs are indistinguishable.





- \square *k M/M/1* queues in series
- Each individual queue can be analyzed independently of other queues
- □ Arrival rate = λ . If μ_i is the service rate for *i*th server:

Utilization of i^{th} server $\rho_i = \lambda/\mu_i$

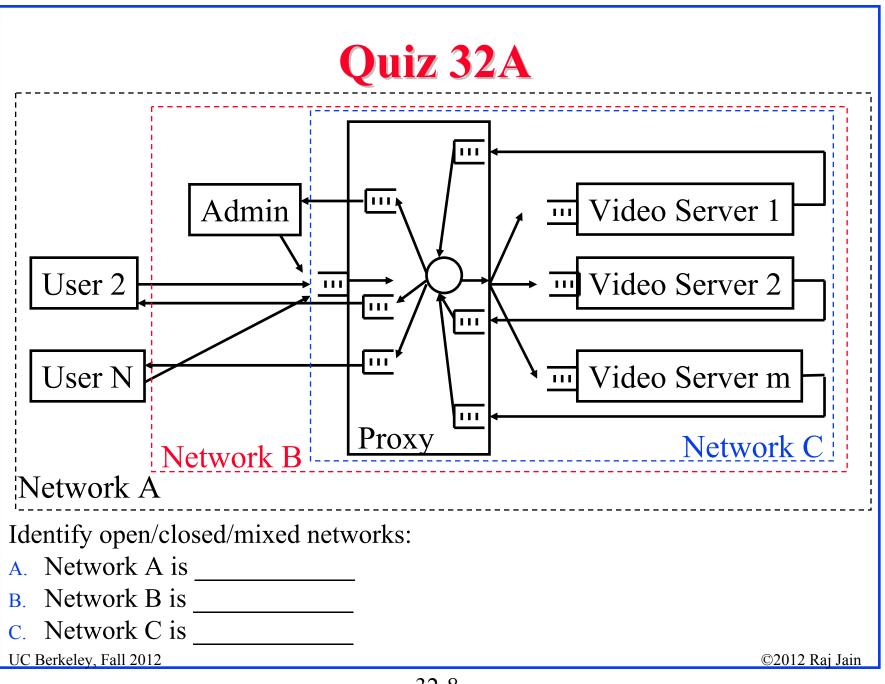
Probability of n_i jobs in the *i*th queue $= (1 - \rho_i)\rho_i^{n_i}$

Series Networks (Cont)

□ Joint probability of queue lengths:

$$P(n_1, n_2, n_3, \dots, n_M) = (1 - \rho_1)\rho_1^{n_1}(1 - \rho_2)\rho_2^{n_2}(1 - \rho_3)\rho_3^{n_3}\cdots(1 - \rho_M)\rho_M^{n_M} = p_1(n_1)p_2(n_2)p_3(n_3)\cdots p_M(n_M)$$

 \Rightarrow product form network

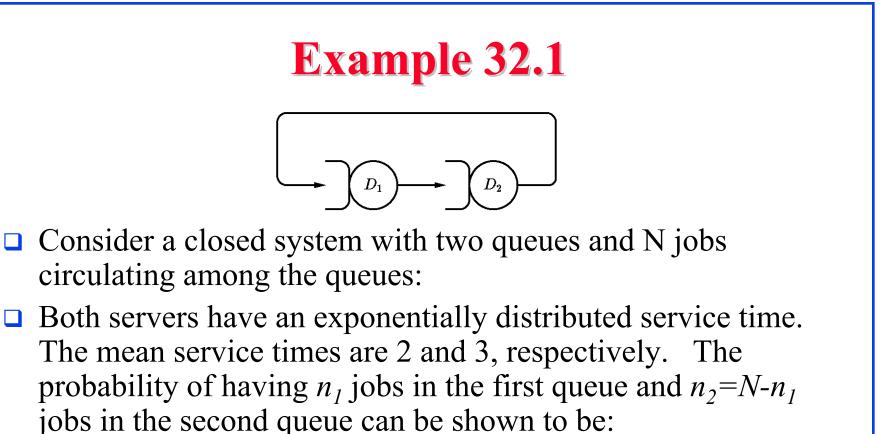


Product-Form Network

□ Any queueing network in which:

$$P(n_1, n_2, \dots, n_M) = \frac{1}{G(N)} \prod_{i=1}^M f_i(n_i)$$

□ When $f_i(n_i)$ is some function of the number of jobs at the ith facility, G(N) is a normalizing constant and is a function of the total number of jobs in the system.

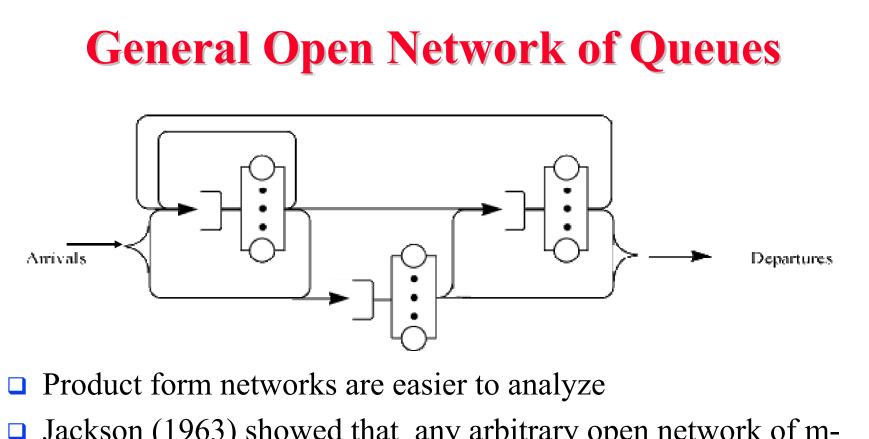


s in the second queue can be shown to be:

$$\frac{1}{2} \qquad (0^{n_1} \dots 0^{n_2})$$

$$P(n_1, n_2) = \frac{1}{3^{N+1} - 2^{N+1}} \left(2^{n_1} \times 3^{n_2} \right)$$

- □ In this case, the normalizing constant G(N) is $3^{N+1}-2^{N+1}$.
- The state probabilities are products of functions of the number of jobs in the queues. Thus, this is a *product form network*.
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Jackson (1963) showed that any arbitrary open network of mserver queues with exponentially distributed service times has a product form

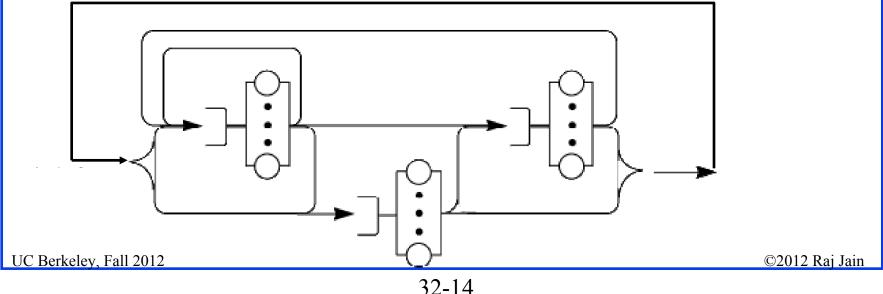
General Open Network of Queues (Cont)

□ If all queues are single-server queues, the queue length distribution is:

$$P(n_1, n_2, n_3, \dots, n_M) = (1 - \rho_1)\rho_1^{n_1}(1 - \rho_2)\rho_2^{n_2}(1 - \rho_3)\rho_3^{n_3}\cdots(1 - \rho_M)\rho_M^{n_M} = p_1(n_1)p_2(n_2)p_3(n_3)\cdots p_M(n_M)$$

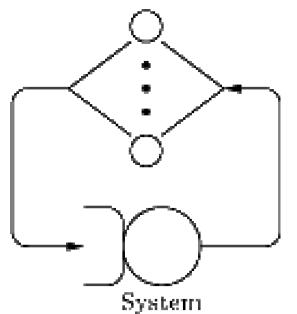
Closed Product-Form Networks

- Gordon and Newell (1967) showed that any arbitrary closed networks of m-server queues with exponentially distributed service times also have a product form solution.
- Baskett, Chandy, Muntz, and Palacios (1975) and then Denning and Buzen (1978) showed that product form solutions exist for an even broader class of networks.
- □ Note: Internal flows are not Poisson.



Machine Repairman Model

- Originally for machine repair shops
- A number of working machines with a repair facility with one or more servers (repairmen).
- Whenever a machine breaks down, it is put in the queue for repair and serviced as soon as a repairman is available

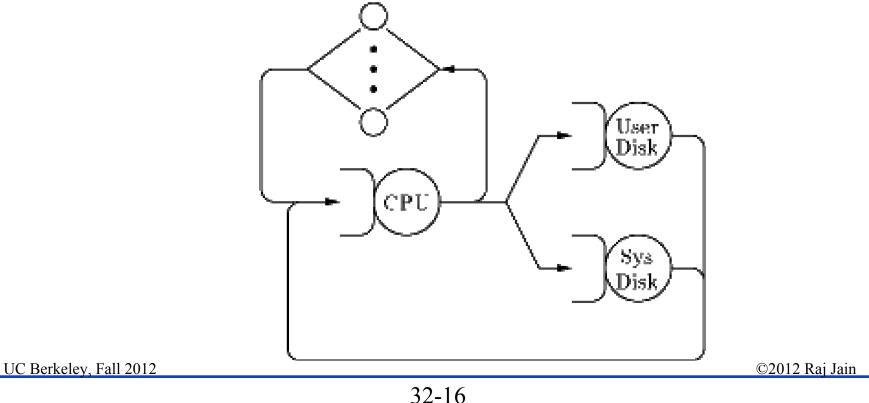


- □ Scherr (1967) used this model to represent a timesharing system with *n* terminals.
- □ Users sitting at the terminals generate requests (jobs) that are serviced by the system which serves as a repairman.
- □ After a job is done, it waits at the user-terminal for a random ``think-time" interval before cycling again.

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Central Server Model

- □ Introduced by Buzen (1973)
- The CPU is the ``central server" that schedules visits to other devices
- □ After service at the I/O devices the jobs return to the CPU



Types of Service Centers

Three kinds of devices

- **1. Fixed-capacity service centers**: Service time does not depend upon the number of jobs in the device
- For example, the CPU in a system may be modeled as a fixedcapacity service center.
- 2. Delay centers or infinite server: No queueing. Jobs spend the same amount of time in the device regardless of the number of jobs in it. A group of dedicated terminals is usually modeled as a delay center.
- **3. Load-dependent service centers**: Service rates may depend upon the load or the number of jobs in the device., e.g., M/M/m queue (with $m \ge 2$)

A group of parallel links between two nodes in a computer network is another example

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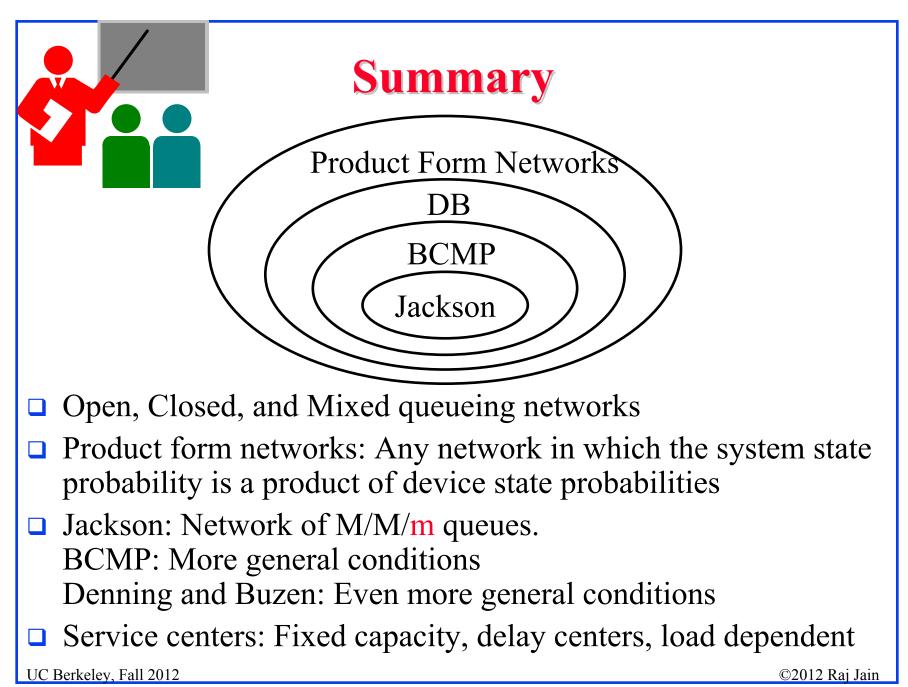
Quiz 32B

□ The probability function for jobs in a system with m queues is:

$$P(n_1, n_2, n_m) = \frac{g(n_1)g(n_2)g(n_{m-1})}{g(N - n_m)}$$

Is this a product form network?

- □ Identify the type of server:
 - A. Multi-core CPU:
 - B. Single-core CPU (No dynamic frequency scaling):
 - c. Single-core CPU (with dynamic frequency scaling):
 - D. Hard disk drives:
 - E. Solid state drives:
 - F. Multiple users each handling one window:_____
 - G. A user handling multiple windows:_____



Homework 32

- Select a system in which jobs go to another queue after finishing service at one queue. Draw the queueing network model.
- A. Show the possible paths the jobs follow.
- B. Number of classes of jobs in the system?
- C. Is the system open/closed/mixed?
- D. Are the transition probabilities fixed for each class and at each server exit?