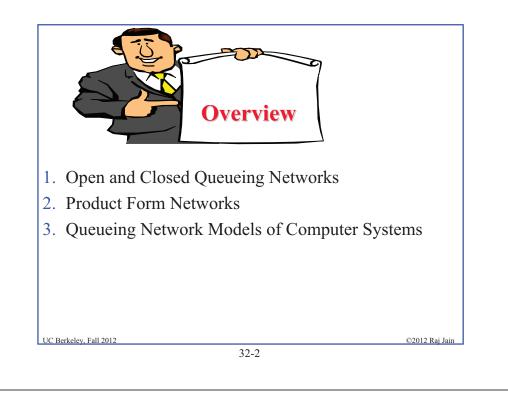


# Queueing Networks

#### Raj Jain

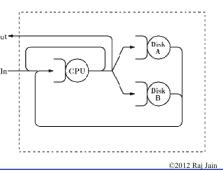
Washington University in Saint Louis Jain@eecs.berkeley.edu or Jain@wustl.edu A Mini-Course offered at UC Berkeley, Sept-Oct 2012 These slides and audio/video recordings are available on-line at: <u>http://amplab.cs.berkeley.edu/courses/queue</u> and <u>http://www.cse.wustl.edu/~jain/queue</u>

32-1



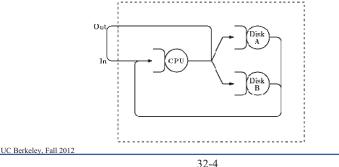
# **Open Queueing Networks**

- □ **Queueing Network**: model in which jobs departing from one queue arrive at another queue (or possibly the same queue)
- Open queueing network: external arrivals and departures
  - > Number of jobs in the system varies with time.
  - > Throughput = arrival rate
  - Goal: To characterize the distribution of number of jobs in the system.



## **Closed Queueing Networks**

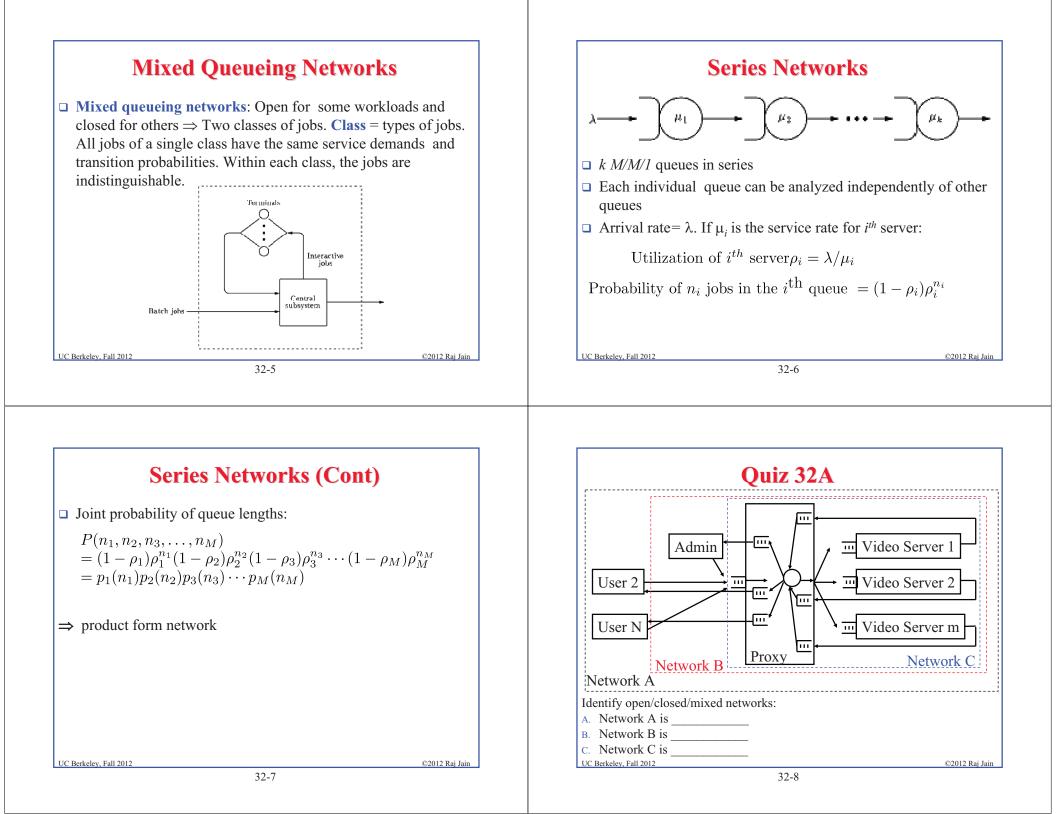
- □ Closed queueing network: No external arrivals or departures
  - > Total number of jobs in the system is constant
  - > `OUT' is connected back to `IN.'
  - > Throughput = flow of jobs in the OUT-to-IN link
  - > Number of jobs is given, determine the throughput



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#### **Product-Form Network**

□ Any queueing network in which:

 $P(n_1, n_2, \dots, n_M) = \frac{1}{G(N)} \prod_{i=1}^M f_i(n_i)$ 

□ When  $f_i(n_i)$  is some function of the number of jobs at the ith facility, G(N) is a normalizing constant and is a function of the total number of jobs in the system.

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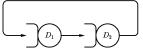
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# General Open Network of Queues



- □ Product form networks are easier to analyze
- Jackson (1963) showed that any arbitrary open network of mserver queues with exponentially distributed service times has a product form

#### Example 32.1



- Consider a closed system with two queues and N jobs circulating among the queues:
- Both servers have an exponentially distributed service time. The mean service times are 2 and 3, respectively. The probability of having  $n_1$  jobs in the first queue and  $n_2=N-n_1$  jobs in the second queue can be shown to be:

$$P(n_1, n_2) = \frac{1}{3^{N+1} - 2^{N+1}} \left( 2^{n_1} \times 3^{n_2} \right)$$

- □ In this case, the normalizing constant G(N) is  $3^{N+1}-2^{N+1}$ .
- The state probabilities are products of functions of the number of jobs in the queues. Thus, this is a *product form network*.

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## **General Open Network of Queues (Cont)**

□ If all queues are single-server queues, the queue length distribution is:

 $P(n_1, n_2, n_3, \dots, n_M) = (1 - \rho_1)\rho_1^{n_1}(1 - \rho_2)\rho_2^{n_2}(1 - \rho_3)\rho_3^{n_3}\cdots(1 - \rho_M)\rho_M^{n_M} = p_1(n_1)p_2(n_2)p_3(n_3)\cdots p_M(n_M)$ 

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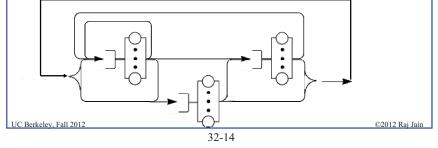
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#### **Closed Product-Form Networks**

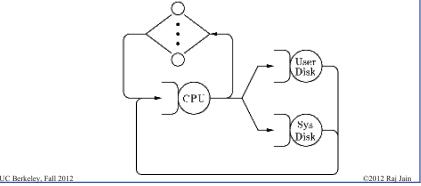
- Gordon and Newell (1967) showed that any arbitrary closed networks of m-server queues with exponentially distributed service times also have a product form solution.
- Baskett, Chandy, Muntz, and Palacios (1975) and then Denning and Buzen (1978) showed that product form solutions exist for an even broader class of networks.

#### □ Note: Internal flows are not Poisson.



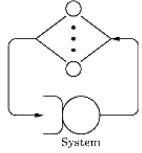
#### **Central Server Model**

- □ Introduced by Buzen (1973)
- □ The CPU is the ``central server" that schedules visits to other devices
- □ After service at the I/O.dexices the jobs return to the CPU



#### Machine Repairman Model

- Originally for machine repair shops
- A number of working machines with a repair facility with one or more servers (repairmen).
- Whenever a machine breaks down, it is put in the queue for repair and serviced as soon as a repairman is available



- □ Scherr (1967) used this model to represent a timesharing system with *n* terminals.
- □ Users sitting at the terminals generate requests (jobs) that are serviced by the system which serves as a repairman.
- □ After a job is done, it waits at the user-terminal for a random ``think-time" interval before cycling again.

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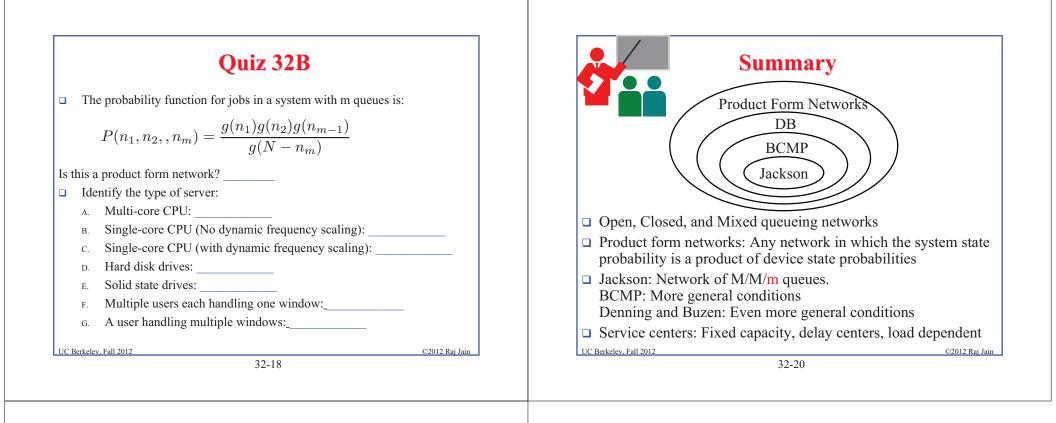
#### **Types of Service Centers**

#### Three kinds of devices

- **1. Fixed-capacity service centers**: Service time does not depend upon the number of jobs in the device
- For example, the CPU in a system may be modeled as a fixed-capacity service center.
- **2. Delay centers or infinite server**: No queueing. Jobs spend the same amount of time in the device regardless of the number of jobs in it. A group of dedicated terminals is usually modeled as a delay center.
- **3. Load-dependent service centers**: Service rates may depend upon the load or the number of jobs in the device., e.g., M/M/m queue (with  $m \ge 2$ )
- A group of parallel links between two nodes in a computer network is another example

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#### Homework 32

- Select a system in which jobs go to another queue after finishing service at one queue. Draw the queueing network model.
- A. Show the possible paths the jobs follow.
- B. Number of classes of jobs in the system?
- C. Is the system open/closed/mixed?
- D. Are the transition probabilities fixed for each class and at each server exit?

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